

Game Rules

WOBBLE™



Age:
6-99



Duration:
30 min



Players:
1-4

Content:

- Wobble game board
- 20 playing discs
- 4 Wobble pawns
- 2 balls
- 16 pawns in 4 colours
- Dice
- 2 game sticks
- Storage bag

Wobble is the new game of wobbling skill for all ages.

Roll to the hole!

Get ready!

Click the Wobble game board together and lay it on a level surface. Each player chooses one side of the board and puts 4 different coloured pawns into the holes on their side of the board. You will see that each corner is a different colour. Players must try to guide the ball into the four holes, in the same colour order as their pawns. Put the discs and the sticks next to the board and the ball in the middle.

Winning Wobble

The first player to get the ball into the 4 holes in the right colour order is the winner!

The game

The youngest player begins, with play moving clockwise. On your turn, throw the dice. Now place and/or remove discs. The number on the dice shows how many discs you may use in total.

For example: if you throw a 1, then you may take 1 disc and place it on the edge of the board or remove 1 disc from the edge. You may decide which. If you throw a 5, then you may place 2 discs and remove 3, or place 5 discs, or place 4 and remove 1 and so on: as long as the total is 5. Placing or removing discs gets the ball rolling - try to get it into the correct hole!



Playing the discs:

1. Place the discs onto the edge of the game board. They may be placed next to or stacked on top of each other. Attention: it is up to you **HOW** you place the discs: carefully, with a great deal of force, one by one, all at once etc. But your fingers may never touch the board.

2. Remove a disc from the edge of the game board with a game stick, not with your fingers.

Discs that fall off the game board may not be put back onto the board during that turn.



The ball starts rolling:

1. On your turn, if the ball goes into the hole with the colour of your leftmost pawn, take that pawn out of your row and put the ball back in the middle. You may immediately continue to play if your turn is not yet over.

2. If the ball goes into a hole with the wrong colour, then place the ball back in the middle and it is the next player's turn.

The score does not count.

3. If there is no score, then the ball remains where it is and it is the next player's turn. The next player may only start their turn when the ball has completely stopped rolling on the game board.



TIP 1: Try placing discs **when** the board is wobbling to increase Wobble momentum!

For more tips, please go to www.winningmoves.co.uk/wobble

Variation:

Wobble expert

The Wobble pawns are now in play. The rules remain the same but: if you throw a 1, then you play 1 disc and take a Wobble pawn. You may only take a Wobble pawn if you throw a 1. This extra heavy piece may be used immediately or saved for a later turn. The Wobble pawn is used in the same manner as a disc. You may have a maximum of 1 Wobble pawn in your possession.

TIP 2: To prevent damaging your Wobble board, never disassemble it after first use.

TIP 3: Save all your game materials in the useful storage bag.



Winning Moves



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Have fun!

Dear game player,

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Have lots of fun!

Team Identity Games.